

# Santiago Montesdeoca

[in](#) [t](#) [v](#) | <http://artineering.io>  
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Passionate researcher, engineer and artist, constantly challenging technology to push computer graphics forward.  
Particularly fast learner, motivated team worker and solution finder.

## EXPERTISE

- EXPRESSIVE GRAPHICS (NPR)
- COMPUTER ANIMATION
- COMPUTER GRAPHICS
- IMAGE PROCESSING
- COMPUTER VISION

## EDUCATION

### Nanyang Technological University (NTU)

PHD IN COMPUTER GRAPHICS  
Expected Aug 2018 | Singapore  
Cum. GPA: 4.5 / 5.0

EXCHANGE STUDENT  
IN DIGITAL ANIMATION  
2010-2011 | Singapore  
Cum. GPA: 5.0 / 5.0

### Stuttgart Media University (HdM)

BENG IN AUDIOVISUAL MEDIA  
Grad. 2012 | Stuttgart, Germany  
Cum. GPA: 1.5  
German grading system  
ECTS Grade B (second upper level)

### German Humboldt High School

MAJ. PHYSICS/MATHEMATICS  
Grad. 2008 | Guayaquil, Ecuador  
Cum. GPA: 19.0 / 20

## SKILLS

### Programming

Over 5000 lines in:  
Python • C++ • HLSL/GLSL/Cg  
Familiar with:  
Qt • MEL • LaTeX • Google Apps Script  
• HTML/CSS • JavaScript/JQuery • Java

### Software

Maya • Unity • Git • Matlab •  
Photoshop • After Effects • Premiere •  
Nuke • MS Office

### Languages

Spanish (native) • English • German

## EXPERIENCE

### Nanyang Technological University | PHD CANDIDATE

Aug 2014 – Present | Singapore

- Independent research and development R&D
- Developing a watercolor rendering system in Maya (C++, Python, Qt)
- Developed auto-peg animation alignment tool (Python, Qt)

### VFX2 Pte. Ltd. | CO-FOUNDER OF STUDIO.COOP

Nov 2012 – Oct 2013 | Singapore

- Created an open collaboration platform in the cloud: *studio.coop*
- Remote work, involved in decision making and overall development
- Developed multiple web tools (Google Apps Script, JS/JQuery)

### Lucasfilm Ltd. | JEDI ACADEMY INTERN

May 2011 – Nov 2011 | Singapore

- Worked at Lucasfilm Animation as an Animation TD for *Strange Magic*
- Animated several character tests and optimized rigs for animation
- Developed 15+ tools for animation and rigging (Python, MEL, Qt)

### Sebasansa S.A. | ADMINISTRATIVE SUPPORT INTERN

Mar 2008 – Aug 2008 | Guayaquil, Ecuador

- 3 months training as the CEO's assistant
- 3 months completely independent management of the business, leading 20+ farm workers in production

## RESEARCH

### Peer reviewed conference proceedings

[MSR16] MONTESDEOCA S. E., SEAH H. S., RALL H.-M.: Art-directed Watercolor Rendered Animation. *NPAP'16 Proceedings of the Workshop on Non-Photorealistic Animation and Rendering* (2016), The Eurographics Association, pp. 51-58.

### Peer reviewed conference presentation (selection on abstract)

[MSB16] MONTESDEOCA S. E., SEAH H. S., BENVENUTI D.: Artistically Driven Non-Photorealistic Computer Animation. *28th Annual Conference of the Society for Animation Studies* (2016), Society of Animation Studies.

## AWARDS

2016 Honorable Mention and Best Presentation, Expressive 2016, Lisbon  
2014 A\*STAR's Singapore International Graduate Award (SINGA)  
2012 Compostelana for St. James Way (≈1000km on foot through Spain)  
2011 Daily Deviation Award for *gotita* shortfilm, deviantart.com  
2011 Best Animated Shortfilm: *Arthur*, Festival de Adrenalina Audiovisual  
2010 Baden-Württemberg Scholarship for Academic Excellence  
2007 Flag Carrier of the German Humboldt High School, Guayaquil (best 3)  
2007 Best Internship Performance in Ecuador by the German Humboldt High School, Guayaquil